

Tribe News 06/808 Summerend

07/808 is due

26th February 2017
18.00 (Australian Time)

[GM Messages](#)

[Triball Season to kick off in 01 809](#)

The soon to be formed Mangalian Triball League will host a series of trials over the next couple of months. The Administrator of this league is a bloke whose name might be familiar to some longer term players, namely Jeff Perkins. When the League opens in 01 809 it will comprise a season that coincides with a TN year. It will run in the "off processing week" and will offer a TN related activity for players experiencing withdrawal. Depending on the number of players interested the League will comprise a number of Conferences of either 4 or 8 teams. The trialling will require neither people, horses nor equipment as such. However, when playing the season proper though each side will require 50 Warriors, 50 Horses and 50 Clubs or Heaters. These items will be available for a normal TN turn. We are looking for 4 to 8 volunteers to kick-off pretty well immediately. Should there be a flood of interest we will take the first 8 Clans as they announce themselves - with a maximum of 4 Australian players. Modest rewards will accrue to the seasonal winner(s) but

the main incentive is the prospect of being in the vanguard of the celebratory cavalcade as it winds its way through the streets of Shanghia and the celebrity it brings.

Elements

Free Element for new players.

New players are entitled to one Element (split from the main Tribe free of any Admin levels (that is, at Adm0). And also the Trade Element. So if you have a Trade Element, a free Element and 2 normal Elements your main Tribe is entitled to four Elements.

Email Address for Tribe Net Orders

peter.rzechorzek@optusnet.com.au

Web

<http://tribenet.com.au/>

Facebook

<https://www.facebook.com/groups/TribeNet/>

<https://www.facebook.com/tribenet.pbem>

Mailing Address

On application

Reports

The usual time for Reports to be sent to players is Friday Australian time.

The earlier I receive Orders the better the chances of me meeting this deadline. So if you complete your Orders prior to the due date please send them in.

Orders/Email

Please include (**only**) your **Clan Number** as the Subject line and the **title of the Attached File** when sending Orders. For example, **0100**.

Preferred Format for Orders is **Times New Roman 11 or 12** using Excel (though Word6 and beyond is acceptable). It is my preference that Orders are not sent in the same email with questions/comments etc. Please send the latter in a separate email.

[Contributions to Facebook/TribeNews](#)

Contributors will earn 2 gold per story and 1 per picture/image. No more than one or the other per turn.

[Clan Ratings 06/808](#)

225, 277, 361, 123, 213, 224, 208, 363, 204, 218, 232, 254, 243, 220, 274, 255, 308, 261, 469, 330, 230, 299, 302, 437, 445, 408, 426, 282, 281, 401, 455, 405, 287, 478, 412, 461, 474, 409, 442, 291, 400, 411, 453, 467, 430, 466, 085, 463, 432, 421, 472, 456, 489, 494, 470, 491, 497, 498, 422, 462, 493, 507, 502, 506, 505, 501, 504, 500,

[Clan Ratings 05/808](#)

225, 277, 361, 123, 213, 224, 208, 363, 204, 218, 232, 254, 243, 220, 274, 308, 255, 261, 469, 330, 230, 299, 302, 455, 437, 282, 408, 281, 401, 405, 287, 426, 412, 478, 409, 445, 474, 411, 400, 442, 291, 414, 453, 461, 467, 430, 085, 466, 432, 421, 463, 472, 456, 491, 484, 489, 470, 462, 494, 497, 498, 493, 499, 500,

[Auctions 07/80](#)

Lot #	Lot 1	Lot 2	Lot 3	Lot 4	Lot 5	Lot 6
Items	Actives 19	Hirelings 13	Spice 20	Steel 100	Olives 100	Silk 100

Currency	(Horses)	(Diamonds)	(Brass)	(Gold)	(Spice)	(Frankincense)

[Auction Results 06/808](#)

Lot #	Lot 1	Lot 2	Lot 3	Lot 4	Lot 5	Lot 6
Items	Warriors 18	Slaves 13	Steel 100	Lead 200	Gold 20	Diamonds 10
Currency	(Gold)	(Iron)	(Provs)	(Furs)	(Tea)	(Silver)
	40	16001	43000	713	60	87261
	37	3589	25001	400	5	41000
	20	3285	15003	37		40000
		3000	11001	30		37666
		2600	10103			27000
		2000	5000			15363
		950	5000			15000
		101	3000			11000
						4003
						3000
						200
						200

[Clan Ranks 06/808](#)

85	Private
123	Captain
204	First Sergeant
208	First Sergeant
213	Sergeant Major
218	First Sergeant
220	Corporal
224	Second Lieutenant
225	First Lieutenant
230	Corporal
232	Corporal
243	Private First Class
254	Private First Class
255	Private First Class

261	Private First Class
274	Private First Class
277	Sergeant Major
282	Private
287	Conscript
291	Private
299	Private
302	Private
308	Corporal
330	Corporal
361	Sergeant Major
363	First Sergeant
400	Private
401	Private
405	Private
408	Private
409	Conscript
411	Conscript
412	Conscript
414	Conscript
421	Private
426	Conscript
430	Conscript
432	Conscript
437	Conscript
442	Conscript
445	Conscript
453	Conscript
455	Conscript
456	Conscript
461	Conscript
462	Conscript
463	Conscript
466	Conscript
467	Conscript
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470	Conscript
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505	Conscript
506	Conscript
507	Conscript

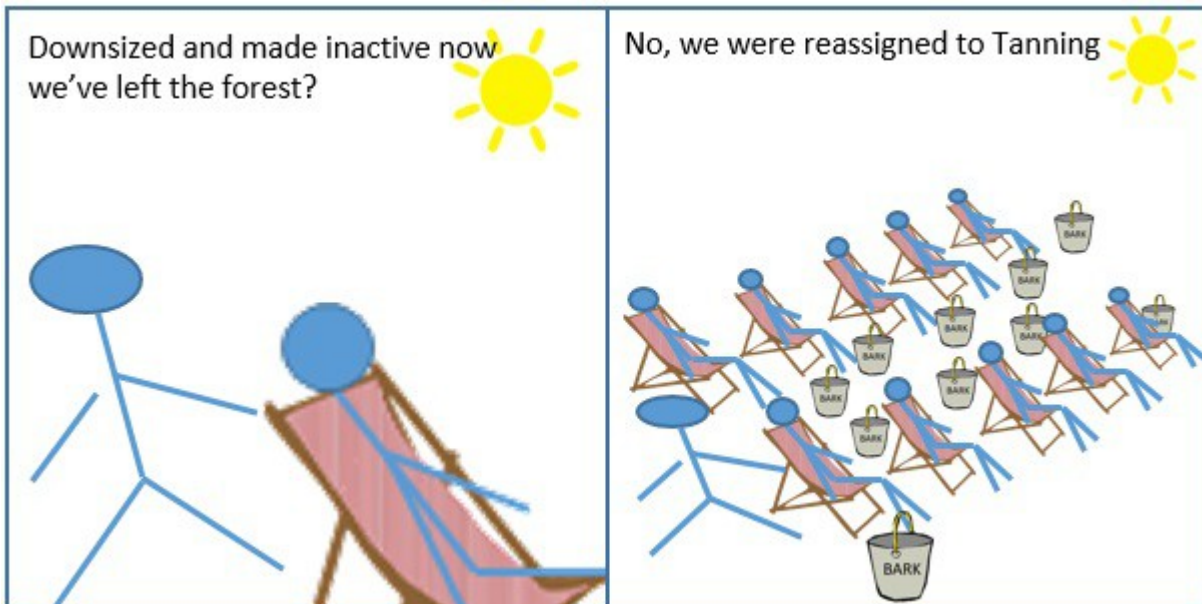
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Hall of Fame

	Clan	Start	End	Rank
Rich Moore Sergeant	0363	01 800	08 807	

Player Messages

0500 to All



0500 to All

The Old Man And The Game

"A rough game?" the crippled veteran asked me with his one remaining eyebrow standing to attention, "oh aye, laddie, there is no such thing as a soft TriBall game, this is no game for

sisies, actives or indeed the materially-non-productive-but-significant-to-the-cultural-wealth-of-the-clan persons such as ourselves." He paused for breath through the shattered remnants of what must once have been proud portals on an imperious nose after his herculean effort at avoiding the I-word.

"But," he finally continued, "for those of us there at the time of the first TriBall trials, now there was a truly brutal and unusually cruel sport. You must remember that back then there were no medics available and you might play more than one game on the same day. None of this one game a month business with no games in Fair months, or to view the first butterflies of spring, tripe. And back then you weren't allowed to dig trenches nor were you paid the kind of money these kids get today."

"For the first round, a lot of us signed up together, fresh out of warrior orientation. 'Chums Formations' they called us and the 15 of us who had graduated that month were each give a club, sat on nags the scouts would have nothing to do with and sent off to capture the ball and try to score against a group of hardened veterans, while the rest of the team cowered behind their heaters, 'defending the flanks'. It was a slaughter, I tell you. We were just mown down within 10 yards. Half of us were never able to play again. The other half weren't as lucky."

"But that first season, it transformed the way TriBall was played. And players' conditions. After that they were heroes, the bravest of the brave, the dumbest of the dumb. Those values we hold sacred to our tribal way of life. Hardly a Tribal leader has been approved by the council in the last 10 years who has not represented the Clan at the sport - aye, it's the greatest game of all."

0461 to All

Our Personal Authority Looks Different Thru Another's Eyes

A clan from midway across this continent has declared himself the King of the Continent. One day a Kingdom Security Agent stopped at a ranch and talked with the old rancher. He told the rancher, 'I need to inspect your ranch for your water allocation'

The old rancher said, ' Okay but don't go in that field over there.'

The Kingdom Security agent said, ' Mister, I have the authority of the Kingdom with me. See this Badge? This Badge was presented to me in a grand ceremony by the King Himself! The Badge means I am allowed to go wherever I wish on any agricultural land. No questions asked or answered.

Have I made myself clear? Do you understand?'

The old rancher nodded politely and went about his chores. Later, the old rancher heard a loud scream and saw the Kingdom Security person running for the fence and close behind was the rancher's bull.

The bull was gaining on the Kingdom Security person with every step. The agent was clearly terrified, so the old rancher immediately threw down his tools, ran to the fence, and shouted out:

YOUR BADGE...YOUR BADGE...SHOW HIM YOUR BADGE!!

0445 to All

The Messenger of the Elemental Clan:

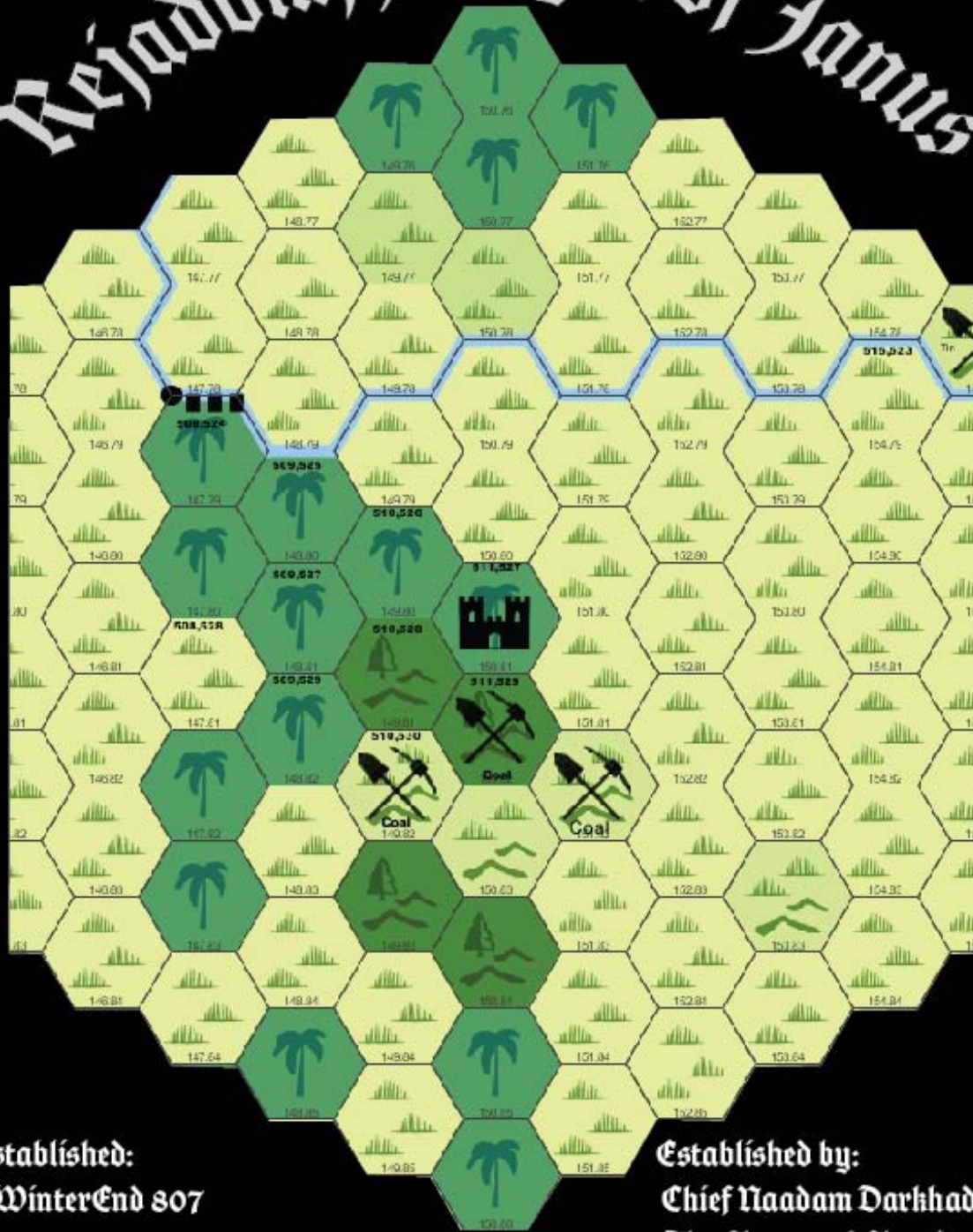
A messenger arrives to those close to the village of Rejadam and through local merchant rumors to those who reside in the far lands of the southern islands and the northern wastes.

"The light of Janus, God of Beginnings, Transition, Keys and Dooways, God of Civilization and the Past and Future, has begun to shine from the village of Rejadam nestled in the jungle known as The Rej. Rejadam was founded during Winterend as the the bleakness of the old world passed and the fire of life began to burn once more. Rejadam seeks outwards for trade with many exports and looks to grow further as Janus' reach extends to all corners of the map."

The messenger, and most of the mariners, can produce a map of the local area of The Rej. In it, amongst the darker pattern of the parchment, are the symbols for the new village, deposits of coal and a fast flowing river to the north.

"Chief Naadam Darkhad of the Elemental Clans bids traders, merchants, craftsmen and entertainers welcome in the village of Rejadam. The Elemental Clan seeks further converts to Janus, God of Civilization, along with trade. Send word through messenger for further enlightenment of Janus or lucrative trade agreements."

Rejadam, A Light of Janus



Established:
WinterEnd 807

Established by:
Chief Naadam Darkhad
The Elemental Clan (445)

Rules Supplement

Transfer Codes

From	To	
Dump	to 0263e1	
General Usage	to 1263	(includes Shipbuilding, Engineering, Water
usage, some Silver expenditure etc)		
Fair (to and from)	7263	

And when receiving items.

From Seeking from 4263

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